

LIST TEMPLATE FORMAT

Graphisoft



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Black_bold_string	Must be entered as shown.
GREEN_UPPER_CASE_STRING	Numerical value.
<i>blue_italic_string</i>	Syntax descriptor.
<u><i>red_underlined_italic_string</i></u>	Syntax descriptor with reference.

Special syntax descriptors:

<i>((item))</i>	Complex syntax item.
<i>[[item]]</i>	Optional item.
<i>item1 item2</i>	Select one of the items.
...	Repeat the previous item any times.
<i>item1 ::= item2</i>	Define item1 as item2.

Keywords are case insensitive. Spaces, tabs, newlines can be put anywhere between the syntax items (comments and strings are special cases).

<i>char</i>	::=	<i>any_char_except_newlines</i>
<i>comment</i>	::=	<i>((// char... newline)) ((/* any_char... */))</i> Comments can be put anywhere between the syntax items.
<i>string_char</i>	::=	<i>char_except_backslash \ \n \t ((\ char))</i> The \ means the backslash itself, \n means a newline, \t means a tab, otherwise the character after a backslash means the character itself.
<i>string</i>	::=	<i>((" string_char... ")) ((string string))</i> The string defines a text, usually a name. The length of the string is not restricted, but in some usage there is a separate restriction. The second form is available, if a string is too long, because the string itself cannot contain a newline.
<i>template</i>	::=	{ <i>versionItem</i> <i>[[titleItem]]</i> <i>[[commentItem]]</i> <i>[[debugItem]]</i> <i>[[layoutScaleItem]]</i> <i>[[listFormatItem]]</i> <i>[[listTypeItem]]</i> <i>[[unitItem]]</i> <i>[[pageItem]]</i> <i>[[lineGapItem]]</i> <i>[[tileItem]]</i> <i>[[sequenceItem]]</i> <i>[[</i>

		<pre> <i>cellGapItem</i>]] [[<i>alwaysItem</i>]] [[<i>userTextItem</i>]]... [[<i>headerItem</i>]]... [[<i>footerItem</i>]]... [[<i>backgroundItem</i>]]... <i>repetitiveItem</i> [[<i>repetitiveItem</i>]]... } </pre> <p>This is the entire template, which defines the format of the list.</p>
<i>versionItem</i>	::=	<p>Version NUMBER</p> <p>This obligatory item is compared with the version number stored in the application. If the defined version number is older or newer the number ArchiCAD recognizes, then the list template will not be interpreted. In other cases the method of interpreting can be slightly modified (for example see pictureScale statement). The version number will appear in Setup List Scheme dialog, when you select this template.</p>
<i>titleItem</i>	::=	<p>Title <i>string</i></p> <p>The title string is the name of the layout. If the template is used in a layout, the layout editor will show this name. Otherwise it has no special meanings.</p>
<i>commentItem</i>	::=	<p>Comment <i>string</i></p> <p>The comment string will appear in Setup List Scheme dialogs, when you select this template. If it is missing, there will be no comment in the dialogs.</p>
<i>debugItem</i>	::=	<p>Debug</p> <p>If this item appears, then the list engine sends out visible markers around the frames, and the format texts instead of the real content of the fields.</p>
<i>layoutScaleItem</i>	::=	<p>Layoutscale NUMBER</p> <p>This item defines the scale of the entire layout. This value will be used as the scale of the list window, and will be passed to the graphic macros, as global value (see also the picture with origin Data). The NUMBER is the dividend, so 100 means 1:100, 0.5 means 2:1 (1:0.5). The default value (in the case of missing Layoutscale command) is the scale of floor plan window of the ArchiCAD.</p>
<i>listFormatItem</i>	::=	<p>Listformat ((Book Spreadsheet))</p> <p>This item describes the form of the list. It is not used in the current version. The default value is Book.</p>
<i>listTypeItem</i>	::=	<p>Listtype ((Zone Object Component))</p> <p>This item describes the source of the list. If the template used in a layout, the layout editor will use this value to select the</p>

		layout type. Otherwise it is not used in the current version (the same template can be used for different list types). The default value is Object .
<i>unitItem</i>	::=	Unit ((mm cm inch)) This item describes the paper units used in the template. The unitItem must precede the pageItem and the linegapItem , if they are existing. The default value is mm . This item also sets the page size and the line gap. The default of the page size is 297 by 210 if the unit is mm , 29.7 by 21 if the unit is cm , 11 by 8 if the page size is inch . The default of line gap is 1 if the unit is mm , 0.1 if the line gap is cm , 0.03125 (1/32) if the unit is inch .
<i>pageItem</i>	::=	Page (((HEIGHT , WIDTH)) Printer Plotter)) This item defines the sizes of the used paper. The sizes are either the given values (HEIGHT > 0 and WIDTH > 0), or the sizes of the usable area of the selected page in the Page Setup dialog (Printer) or the Plot Setup dialog (Plotter). This item should follow the unitItem , if it is existing. About the default paper size see unitItem .
<i>lineGapItem</i>	::=	Linegap GAP This item defines the gap between the different parts of the list. This item should follow the unitItem , if it is existing. About the default gap see unitItem .
<i>tileItem</i>	::=	Tile NROWS [[, NCOLUMNS]] This item defines the number of the rows and the columns in a page (NROWS >= 1 and NCOLUMNS >= 1). The original pagesize (see pageItem) will be divided, and some gaps (see cellGapItem) will be used between the cells. The default value for both is 1. The record descriptions (see headerItem , footerItem , backgroundItem , and repetitiveItem) will refer only for one cell.
<i>sequenceItem</i>	::=	Sequence ((Byrow Bycolumn)) This item defines the mode to browse among the cells. Byrow means to browse cells row&endash;by&endash;row, Bycolumn means to browse cells column&endash;by&endash;column. The default value is Byrow . If the number of columns (see tileItem) is 1, then only Byrow is allowed, if the number of the rows is 1, then only Bycolumn .
<i>cellGapItem</i>	::=	Cellgap HGAP [[, VGAP]] This item defines the gap between cells, if a page is divided (see tileItem). HGAP is the horizontal gap, VGAP is the

		vertical gap (HGAP >= 0 and VGAP >= 0). The default value for both is 0. If the number of columns (see tileItem) is 1, then HGAP must be 0, if the number of the rows is 1, then only VGAP must be 0.
<i>userTextItem</i>	::=	Usertext [INDEX] ((<i>string</i> ((Name <i>string</i>))) These items define the values of textual variables, you can refer them later in any format statement. 1 <= INDEX <= 15. You can use only one userTextItem for each index. You can define it either directly, or as the content of a text file. In the latter case the string contains the file name and/or path with the restriction of the current OS. If you do not use path (this is the preferred), then ArchiCAD will look for the text file in any of the loaded library and near the application itself. The default values of the textual variables are "" (empty string).
<i>alwaysItem</i>	::=	Always If this keyword is present, then all the level/total/headline records are always written out regardless of the order number of the parameter has changed. If this keyword is not present and the nth parameter has changed, then only the nth, (n + 1)th, ... records are written out. See Example .
<i>headerItem</i>	::=	((Header Firstpageheader)) ((<i>string</i> { levelTotalDesc })) The Firstpageheader defines the format of the header on the first page of the list, the Header defines the format of the header of the list on all other pages (if Firstpageheader is missing, then on all pages). Only one definition is allowed of both types. The default header is the empty header. The definition contains the name of the pre&endash;defined record or the entire record description.
<i>footerItem</i>	::=	((Footer Firstpagefooter)) ((<i>string</i> { levelTotalDesc })) The Firstpagefooter defines the format of the footer on the first page of the list, the Footer defines the format of the footer of the list on all other pages (if Firstpagefooter is missing, then on all pages). Only one definition is allowed of both types. The default footer is the empty footer. The definition contains the name of the pre&endash;defined record or the entire record description.
<i>backgroundItem</i>	::=	Background ((<i>string</i> { levelTotalDesc })) The Background defines the format of the page background of all pages. Items in the background need no space on the page, the other items will be placed on the top of them. Only one definition of it is allowed. The default background is the

	<p>empty background. The definition contains the name of the pre&endash;defined record or the entire record description.</p> <p><i>repetitiveItem</i> ::= (((Level Total Headline)) [INDEX1 <i>[[</i> , INDEX2 <i>]]</i>] <i>[[Based On</i> ((Level Total Headline)) [INDEX3] <i>]]</i> <i>[[For All]]</i> (<i>string</i> { <i>levelTotalDesc</i> })) (Sum [INDEX1] <i>string</i>))</p> <p>1 <= INDEX1 <= INDEX2 <= 60. 1 <= INDEX3 <= 60. Two items of the same type and index is not allowed in a template. INDEX3 must be an already defined item. If for all, then use this item for all secondary index. Level is written out for each instance. Total is written out after a parameter with smaller index has been changed (Total [1] is the grand total, Total [2] is written out, if the parameter 1 has been changed, etc.). Headline is written out before a parameter with smaller index has been changed (see Total for the indices). The definition contains the name of the pre&endash;defined record or the entire record description.</p> <p>Sum defines an expression, which behaves like a total value (it has different values on the different levels). The definition string contains an <i>expression</i>.</p>
<p><i>levelTotalDesc</i></p>	<p>::= <i>[[frame]]</i> <i>[[textStyle]]</i> <i>[[format]]</i> <i>[[options]]</i> <i>[[picture]]</i> <i>[[Sum</i> [INDEX] <i>string</i>] <i>...</i> <i>[[Columns</i> <i>[[[NROWS</i> <i>[[</i> , NCOLUMNS]]]] { <i>column... }</i>]] <i>[[graphicItem]]</i> <i>...</i></p> <p>Frame is in relative paper coordinates. If both left and right values are zero, level or total does not appear. If both top and bottom values are zero then the item appears at the top of the first free space. If top and bottom values are equal, but positive, then the item appears with this offset from the first free space. Text style and format are applied in the record-wide texts (defined in the next format) and they are inherited to the columns does not contain own definitions.</p> <p>1 <= INDEX <= 60. Sum defines an expression, which is evaluated and collected, when the corresponding record is written out. It is allowed only in a Level, a Total, or a Headline. The definition string contains an <i>expression</i>.</p> <p>Columns defines the fields of a whole record. If NROWS and NCOLUMNS are not defined, then it is a simple record with arbitrary number of fields. If we define NROWS and NCOLUMNS, then the record is tiled, and the number of</p>

	<p>fields must be NROWS*NCOLUMNS. NROWS >= 1 and NCOLUMNS >= 1. The default value of NCOLUMNS is 1. The default frame of a column of a simple record is the frame of the entire record, of a tiled record is the frame of the entire record equally divided to NROWS by NCOLUMNS grid. The fields are coming row-by-row.</p> <p>Graphic items is a list of simple geometric items, like straight lines, rectangles, rounded corner rectangles, circles and arcs. Simple frames can be defined as border of a field (see border).</p>
<i>column</i>	<p>::= { [[frame]] [[textStyle]] [[format]] [[border]] }</p> <p>This item defines a visible frame in the list. This is an optional field in any record.</p> <p>Its frame is relative to the frame of the record defined in levelTotalDesc. If both left and right values are zero, column does not appear. If both top and bottom values are zero then the item appears at the top of the frame of the record defined in levelTotalDesc. If top and bottom values are equal, but positive, then the item appears with the offset from the top of the frame of the record defined in levelTotalDesc. If left or right is negative, is it relative to the right of the frame of the record defined in levelTotalDesc. If top or bottom is negative, is it relative to the bottom of the frame of the record defined in levelTotalDesc. The default frame of a column of a simple record is the frame of the entire record, of a tiled record is the frame of the entire record equally divided by the number of the rows and the number of the columns.</p> <p>The textStyle and the format inherit the defined values of the whole record defined in levelTotalDesc.</p> <p>The border is an entire or a part of the frame drawn by a visible pen.</p>
<i>picture</i>	<p>::= Picture { [[frame]] [[origin]] [[name]] [[pictureScale]] [[picturePosition]] }</p> <p>This item defines a picture frame in the list. This is an optional field in any format record.</p> <p>Its frame is relative to the frame of the record defined in levelTotalDesc. If both left and right values are zero, column does not appear. If both top and bottom values are zero then the item appears at the top of the frame of the record defined in levelTotalDesc. If top and bottom values are equal, but positive, then the item appears with the offset from the top of the frame of the record defined in levelTotalDesc. If left or</p>

		appear twice in the same style. The default style is Plain .
<i>styleItem</i>	::=	Bold Italic Underline Outline Shadow Condensed Extended These are the possible attributes of a text <i>style</i> .
<i>justification</i>	::=	Left Right Centered This item describes the justification of the text lines: each line can be justified at the left border of its frame, at the right border of its frame, or aligned to the vertical centerline of its frame. The default is the Left .
<i>truncating</i>	::=	<i>truncateItem</i> [[+ <i>truncateItem</i>]] This item describes the truncating of a (multiline) text. If no truncating option is present, then the text will appear as is (no truncating occurs at the border of the frame of the text). If only the Multiline option is present, then the text is autowrapped: the long lines will be broken at the border of the text frame. If only the Truncated option is present, then the entire text will be cropped at the first long line (and three dots will be inserted). If both Truncated and Multiline options are present, the each long line will be cropped (and three dots will be inserted).
<i>truncateItem</i>	::=	Truncated Multiline These are the possible options of a text <i>truncating</i> .
<i>format</i>	::=	Format <i>string</i> ArchiCAD will write out this text onto the list. The text will be written with the defined <i>style</i> and into the defined <i>frame</i> . The default is "" (empty string). The string may contain <i>special format items</i> , these items will be replaced the appropriate values of the processed data.
<i>options</i>	::=	Options ((None ((<i>optionItem</i> [[, <i>optionItem</i>])))) This item describes the options of a record. The default is None . The Pagebreak option commands ArchiCAD to use a new page Before and/or After written out the current record. Pagebreak is not allowed in a <i>headerItem</i> , in a <i>footerItem</i> , or in a <i>backgroundItem</i> . The Only option means: the record belongs to a group of consecutive records (levels/headlines/totals). All of them has the same option, but the record before the group and after the group has not, or they are not existing. Only one record will be written out of the group, if a parameter changes: the record belongs to that parameter. Usually the members of a group are

		the same. Only is not allowed in a <i>headerItem</i> , in a <i>footerItem</i> , or in a <i>backgroundItem</i> .
<i>optionItem</i>	::=	((Pagebreak [[<i>positionItem</i> [[+ <i>positionItem</i>]]]])) Only These are the possible <i>options</i> of a record.
<i>positionItem</i>	::=	Before After The parameters of the Pagebreak option. The default is the Before .
<i>origin</i>	::=	Origin ((None File Preview Data)) This item describes the origin of a picture or drawing. The default is None . ArchiCAD draws an empty frame with an X (None), it uses a PICT (GIF, ...) file (File), it uses the preview of an ArchiCAD library part (Preview), or it uses the drawings coming from the processed data (Data).
<i>name</i>	::=	Name <i>string</i> This item defines the name of the PICT (GIF, ...) file (File), or the name of the preview of an ArchiCAD library part (Preview). The default is "" (empty string), but probably you have not a file with this name!
<i>pictureScale</i>	::=	((Scale Drawingscale)) ((Auto ((SCALE [[, SCALE]] ... [[, Auto]]))) This item defines the scale factors of the picture. ArchiCAD tries the scales from the first one, until the picture fits into its <i>frame</i> . If none of the scales are good, then ArchiCAD selects the smallest one. In the case of Scale the numeric value means the real scalefactor (0.02 means 1:200), in the case of Drawingscale it means the dividend (200 means 1:200). Note: in the previous versions of list templates the numeric value meant the ratio to 1:100 (0.5 means 1:200). SCALE > 0. Auto means the optimal scale for the given <i>frame</i> . The default is Auto .
<i>picturePosition</i>	::=	Position ((Lefttop Top Righttop Left Centered Right Leftbottom Bottom Rightbottom)) This item defines the position of the picture within the frame. The default is Lefttop . The named point of the picture will hit the appropriate point of the picture <i>frame</i> .
<i>border</i>	::=	Border OFFSET [[, PEN]] [[, <i>borderItem</i> [[+ <i>borderItem</i>]] ...]] This item defines a visible border around the corresponding <i>frame</i> . OFFSET is the distance between the original <i>frame</i> and the lines to draw. OFFSET >= 0. The default PEN is 1 (1

		<p><= PEN <= 255), corresponding the ArchiCAD pens. If no <i>borderItem</i> defined, then ArchiCAD draws the entire border, otherwise the enumerated sides. The <i>borderItems</i> can appear in any order, but any of them cannot appear twice in the same border.</p>
<i>borderItem</i>	::=	<p>Top Left Bottom Right</p> <p>These are the possible sides of a <i>border</i>.</p>
<i>graphicItem</i>	::=	<p><i>rect</i> <i>line</i> <i>circle</i> <i>arc</i></p> <p>It defines simple geometric items to draw into a record.</p>
<i>rect</i>	::=	<p>((Rect LEFT , RIGHT , TOP , BOTTOM [[, PEN]])) ((Roundrect LEFT , RIGHT , TOP , BOTTOM , RADIUS [[, PEN]]))</p> <p>This is a definition of a rectangle, or a rounded rectangle. If LEFT, or RIGHT is positive, then it is an absolute coordinate on the paper. If it is negative, then the program uses the sum of the given value and the paper width. If TOP, or BOTTOM is positive, it is measured from the top of the level or total field. If it is negative, then the program uses the sum of the given value and the bottom of the level or total field. The default PEN is 1 (1 <= PEN <= 255), corresponding the ArchiCAD pens.</p>
<i>line</i>	::=	<p>Line LEFT , RIGHT , TOP , BOTTOM [[, PEN]]</p> <p>This is a definition of a straight line. If LEFT, or RIGHT is positive, then it is an absolute coordinate on the paper. If it is negative, then the program uses the sum of the given value and the paper width. If TOP, or BOTTOM is positive, it is measured from the top of the level or total field. If it is negative, then the program uses the sum of the given value and the bottom of the level or total field. The default PEN is 1 (1 <= PEN <= 255), corresponding the ArchiCAD pens.</p>
<i>circle</i>	::=	<p>Circle CENTERX , CENTERY , RADIUS [[, PEN]]</p> <p>This is a definition of a whole circle. If CENTERX is positive, then it is an absolute coordinate on the paper. If it is negative, then the program uses the sum of the given value and the paper width. If CENTERY is positive, it is measured from the top of the level or total field. If it is negative, then the program uses the sum of the given value and the bottom of the level or total field. The RADIUS of the circle should not be negative. The default PEN is 1 (1 <= PEN <= 255), corresponding the ArchiCAD pens.</p>
<i>arc</i>	::=	<p>Arc CENTERX , CENTERY , RADIUS , ALPHA , BETA [[, PEN]]</p> <p>This is a definition of an arc. If CENTERX is positive, then it is</p>

an absolute coordinate on the paper. If it is negative, then the program uses the sum of the given value and the paper width. If **CENTERY** is positive, it is measured from the top of the level or total field. If it is negative, then the program uses the sum of the given value and the bottom of the level or total field. The **RADIUS** of the arc should not be positive. **ALPHA** in decimal degrees is the beginning angle of the arc, measured from the positive x-direction ($0 \leq \text{ALPHA} < 360$). **BETA** in decimal degrees is the closing angle of the arc, measured from the positive x-direction ($\text{ALPHA} \leq \text{BETA} < \text{ALPHA} + 360$) The default **PEN** is 1 ($1 \leq \text{PEN} \leq 255$), corresponding the ArchiCAD pens.

Items of the format texts

All characters are copied to the output list except the format *items*, which are replaced the appropriate values of the processed data.

<i>index</i>	::=	[[[((Current INDEX1))] [[[((Current2 INDEX2))]]]]	This is an index expression of a parameter format item. The primary index is the index of the parameter ($1 \leq \text{INDEX1} \leq 60$). The default of INDEX1 is 1. Current means the order number of level, total, or headline, which contains the index. The secondary index is the index of the multilevel parameters (for example all components, layers of a composite wall, surface etc.) $1 \leq \text{INDEX2}$. The default of INDEX2 is Current2 . If For All condition is active (see <i>repetitiveItem</i>) for the record Current2 iterates from 1 to the number of the subparameters, otherwise it is 1.
<i>index2</i>	::=	[INDEX]	This is an index expression of a Usertext format item ($1 \leq \text{INDEX} \leq 15$).
<i>index3</i>	::=	[[[INDEX1] [[[INDEX2]]]]	This is an index expression of a Sumlevel , Sumtotal , Sumheadline format item. The primary index is the index of the parameter ($1 \leq \text{INDEX1} \leq 60$). The default of INDEX1 is 1. The secondary index is the level of the sum ("subtotal") ($1 \leq \text{INDEX2} \leq 60$). The default of INDEX2 is 1.
<i>item</i>	::=	((# ^)) ((<i>identifier</i> (((<i>expression</i>))) [[: WIDTH [[. PREC]]]]	This item will be replaced in the output text with the current value, if the current value is too long, it will be truncated to WIDTH , if too short, spaces will be added. If an item has no meaning at the current environment, then it will be replaced with WIDTH pieces

of spaces ($0 < \text{WIDTH}$). The default value for the **WIDTH** is the width of the input data. The **PREC** is the number of decimal digits, if the parameter is numeric ($0 \leq \text{PREC} < \text{WIDTH}$). The default value for the **PREC** is 0. For **Date** and **Time** **PREC** has special meaning (see below). If item begins with a ^ character, and it is numeric type, then the smallest greater integer will be used (the ceiling function).

<p><i>identifier</i></p>	<p>::= Page Date Time Project Parameter <i>index</i> Usertext <i>index2</i> Quantity <i>index</i> Unit <i>index</i> Value <i>index</i> Total <i>index</i> Keycode <i>index</i> Keycode1 <i>index</i> Keycode2 <i>index</i> Keycode3 <i>index</i> Keycode4 <i>index</i> Keyname <i>index</i> Code <i>index</i> Number <i>index</i> Name <i>index</i> Totalnumber Current Current2 Sum <i>index</i> Sumlevel <i>index3</i> Sumtotal <i>index3</i> Sumheadline <i>index3</i> Layoutscale Drawingscale</p> <p>Page is the current page number.</p> <p>Date is the day, on which the listing has started. If PREC is 0 (the default), then date is short (like 1/23/98), if PREC is 1, then the date is abbreviated (like Fri, Jan 23, 1998), if PREC is 2, then the date is long (like Friday, January 23, 1998).</p> <p>Time is the time, when the listing has started. If PREC is 0 (the default), then time is without seconds (like 14:30), if PREC is 1, then the time is with seconds (like 14:30:00).</p> <p>Project is the name of the current ArchiCAD project.</p> <p>Parameter is the numerical value of the indexth computed value of the model, or the textual value of the indexth descriptor.</p> <p>Usertext is the content of the usertext string or text file (see <i>userTextItem</i>).</p> <p>Quantity is the numerical value of quantity part of the indexth component.</p> <p>Unit is the textual value of unit part of the indexth component.</p> <p>Value is the numerical value of the indexth computed value multiplied by the quantity part of the component, or the textual value of the indexth descriptor.</p> <p>Total is the sum of values with constant Parameter [1], ..., Parameter [index - 1] values.</p> <p>Keycode is the code of the associated key if the parameter is a component or a descriptor.</p> <p>Keycode1, Keycode2, Keycode3, Keycode4 are the 1st, 2nd, 3rd, 4th segment of the code of the associated key if the parameter is a component or a descriptor.</p> <p>Keyname is the name of the associated key if the parameter is a component or a descriptor.</p> <p>Code is the code of the component or the descriptor.</p> <p>Number is the number of the items, which has the same Parameter [1], ..., Parameter [index - 1] values.</p> <p>Name is the name of the indexth parameter (name of the component or descriptor, fix parameter or prefix).</p>
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	<p>Totalnumber is the number of processed items.</p> <p>Current is the index of the current level or total (1 <= value <= 60).</p> <p>Current2 is the index of the sublevel (1 <= value). If For All (see repetitiveItem) condition is not active for the level, then Current2 is always 1.</p> <p>Sum is the user defined Sum value outside of any Level, Total, or Headline definition (see repetitiveItem). INDEX2 = 1.</p> <p>Sumlevel, Sumtotal, and Sumheadline is the current value of the INDEX2th Sum defined in the INDEX1th Level, Total, or Headline respectively (see levelTotalDesc). INDEX2 <= 60.</p> <p>Layoutscale is the scale of the entire layout given in the layoutScaleItem command or the scale of the floorplan window of ArchiCAD.</p> <p>Drawingscale is the selected drawingscale in a record (see levelTotalDesc and pictureScale).</p> <p>Notice: If the format text is in a headerItem, in a footerItem, or in a backgroundItem, then indentifiers referring to a parameter (Parameter, Quantity, Unit, Value, Total, Keycode, Keycode1, Keycode2, Keycode3, Keycode4, Keyname, Code, Name) can cause unexpected results.</p>
<p><i>expression</i></p>	<p>::= <i>a_standard_GDL_numeric_expression</i></p> <p>An arithmetic expression using the GDL syntax. As a variable you can use any identifier, as well as the global variables of ArchiCAD. The latter variables are loaded at the beginning of the list, and ArchiCAD keep their values during the listing. If a variable is textual or its index is (indices are) out of bounds, then zero value will be used. There is a new function (CEIL) to get the smallest greater integer above the argument (the ceiling function). For example: If the expression is $5.5 * \text{CEIL}(\text{parameter}[1]) + 1.7 * \text{parameter}[2]$, and parameter [1] is 3.3, parameter [2] is 1.5, then the evaluated value is $5.5 * 4 + 1.7 * 1.5 = 24.55$.</p>

Example

```

{
// This is a sample list template text
// Created: 01/21/98

VERSION      1.00
LISTFORMAT   BOOK
LISTTYPE     OBJECT
UNIT         mm
PAGE         PRINTER
LINEGAP      1

```

```

HEADER {
  Frame      0, -6, 13, 18
  Text       1, "Times", 9, bold+italic, centered
  Format      "#project"

  Picture {
    Frame     -5.5, -1, 10, 23
    Origin    file
    Name      "Logo"
  }

  Columns {
    { Frame      0, -6, 18, 23
      Text       1, "Times", 9, italic
      Format      "Sample Listing #date:8 #time:5"
    }
  }
}

FOOTER {
  Frame      0, -1, -11, -1
  Text       1, "Times", 9, italic, centered
  Format      "- #page:3 -"
}

LEVEL [1] {
  Frame      0, -1
  Text       1, "Times", 12, bold
  Format      "Place: #parameter[1]"
  Options    pagebreak
}

TOTAL [4] {
  Frame      0, 110
  Text       1, "Times", 9
  Format      "#parameter[2] "
             "#value[5]x#value[6]"

  Columns {
    { Frame      -71, -41
      Text       1, "Times", 9, plain, right
      Format      "#value[3] #unit[3]"
    }
    { Frame      -41, -11
      Text       1, "Times", 9, bold, right
      Format      "#value[4] #unit[4]"
    }
    { Frame      45, -11, 6
      Text       1, "Times", 9, italic
      Format      "#number[4] pieces"
    }
  }

  Picture {
    Frame      0, 40, 6, 56
    Origin    data
  }
}

TOTAL [2] {
  Frame      0, -71
  Text       1, "Times", 10, bold
  Format      "Total:"
  Columns {

```

```

        {
            Frame      -71, -41
            Text        1, "Times", 10, plain, right
            Format       "#total[3] #unit[3]"
        }
        {
            Frame      -41, -11
            Text        1, "Times", 10, bold, right
            Format       "#total[4] #unit[4]"
        }
    }
}

TOTAL [1] {
    Frame      0, -71
    Text        1, "Times", 12, bold
    Format       "Grand Total:"
    Columns {
        {
            Frame      -71, -41
            Text        1, "Times", 12, plain, right
            Format       "#total[3] #unit[3]"
        }
        {
            Frame      -41, -11
            Text        1, "Times", 12, bold, right
            Format       "#total[4] #unit[4]"
        }
    }
}
}
}

```

If the records coming from the model are:

Par[1]	Par[2]	Par[3]	Par[4]	Par[5]	Par[6]
"1st Floor"	"Double"	30	140000	100	100
"1st Floor"	"Double"	30	140000	100	100
"1st Floor"	"Single"	12	60000	60	80
"1st Floor"	"Single"	12	60000	60	80
"1st Floor"	"Single"	16	80000	80	80
"2nd Floor"	"Double"	30	140000	100	100
"2nd Floor"	"Single"	12	60000	60	80
"2nd Floor"	"Single"	12	60000	60	80
"2nd Floor"	"Single"	16	80000	80	80
"2nd Floor"	"Single"	16	80000	80	80

The list engine sends the following:

```

Level[1]
    Level[2]
        Level[3]
            Level[4]
                ...
                    Level[60]

```

for the 1st record.

Nothing for the 2nd record (all parameters are equal).

Total[60]

```

...
Total[4]
Total[3]
(Level[1], if Always keyword would be present)
Level[2]
Level[3]
Level[4]
...
Level[60]

```

for the 3rd record, because the parameter[2] has been changed.
Nothing for the 4th record (all parameters are equal).

```

Total[60]
...
Total[4]
(Level[1]
Level[2], if Always keyword would be present)
Level[3]
Level[4]
...
Level[60]

```

for the 5th record, because the parameter[3] has been changed.

```

Total[60]
...
Total[4]
Total[3]
Total[2]
Level[1]
Level[2]
Level[3]
Level[4]
...
Level[60]

```

for the 6th record, because the parameter[1] has been changed.

```

Total[60]
...
Total[4]
Total[3]
(Level[1], if Always keyword would be present)
Level[2]
Level[3]
Level[4]
...
Level[60]

```

for the 7th record, because the parameter[2] has been changed.
Nothing for the 8th record (all parameters are equal).

```

Total[60]
...

```



```

Total[4]
(Level[1]
  Level[2], if Always keyword would be present)
    Level[3]
      Level[4]
        ...
          Level[60]

```

for the 9th record, because the parameter[3] has been changed.
 Nothing for the 10th record (all parameters are equal).

```

Total[60]
...
Total[4]
Total[3]
Total[2]
Total[1]

```

for closing the list. Only Level[1], Total[1], Total[2], and Total[4] are defined, so the entire list contains

```

Level[1]      (1st)
Total[4]      (3rd, with 2nd record)
Total[4]      (5th, with 4th record)
Total[4]      (6th, with 5th record)
Total[2]      (6th, with 5th record)
Level[1]      (6th)
Total[4]      (7th, with 6th record)
Total[4]      (9th, with 8th record)
Total[4]      (close, with 10th record)
Total[2]      (close, with 10th record)
Total[1]      (close, with 10th record)

```

```

Place: 1st Floor
Double 100x100      30 kg      140000 Ft      2 pieces
Single 60x80        12 kg      60000 Ft       2 pieces
Single 80x80        16 kg      80000 Ft       1 pieces
Total:                100 kg      480000 Ft
Place: 2nd Floor
Double 100x100      30 kg      140000 Ft       1 pieces
Single 60x80        12 kg      60000 Ft       2 pieces
Single 80x80        16 kg      80000 Ft       2 pieces
Total:                86 kg      420000 Ft
Grand Total:         186 kg      900000 Ft

```