











**PRIMARY METHOD**  



Method	Irradiance Cache...	
Intensity		120
Saturation		100



**SECONDARY METHOD**  

Method	Irradiance Cache	
Intensity		200
Saturation		100
Diffuse De...		4
Maximum...		16

**PHYSICAL CAMERA**  

Depth Of...	<input checked="" type="checkbox"/>	
Camera F-...	f/4.0	
Camera F-...		4
Camera Ex...	<input checked="" type="checkbox"/>	
Camera ISO	200	
Camera IS...		200
Camera S...	1/30	
Camera S...		0,03
Camera C...		0
Camera A...	<input type="checkbox"/>	
Camera Bl...		5
Camera W...	Daylight (6500 K)	
Camera W...		6500
Lens Disto...		0
Lens Disto...		0

**GENERAL OPTIONS**  

Transpare...	<input checked="" type="checkbox"/>	
Refraction	<input checked="" type="checkbox"/>	
Reflection	<input checked="" type="checkbox"/>	
Limit Refle...	<input type="checkbox"/>	
Blurriness	<input type="checkbox"/>	
Textures	<input checked="" type="checkbox"/>	
Visible Light	<input type="checkbox"/>	
Sub-Polyg...	<input type="checkbox"/>	
Identical N...	<input type="checkbox"/>	
Subsurfac...	<input type="checkbox"/>	
Ray Thres...		1
Ray Depth		50
Reflection...		12
Global Bri...		120
Generate...	<input type="checkbox"/>	