modo Tools

Primitives

Unit Primitives

Transform

Center
Falloff

Add Geometry

SDS Subdivide D
Loop Slice Alt-C
Smooth Shift S
Edge Bevel

Edit

Basic | Deform | Duplicate | Mesh Edit | Vertex | Edge | Polygon | Curve

Tool Properties

Ruler

Start X 0 m
Y -16 cm
Z -4.3 m
End X 0 m
Y 2.81 m
Z -4.14 m

Action Center Auto 3D

Center X -3.35 m
Y 49 cm
Z -36 cm

Action Axis Auto

Axis X Y Z

Screen Falloff

Center X 653
Y 243
Size 20
Transparent

Mix Mode Multiply

Tools Info

Vertices | Edges | Polygons | Materials | (none) | Symmetry: Off | Falloff | Snap | Constraint | Work Plane

Top | Texture

All Vertices

50 cm

Help Info

Mesh List

#	Name	BG
1	Untitled*	
1	Mesh	
	(new layer)	
2	*Untitled*	
1	Mesh	
	(new layer)	

Vertex Map List

Name	Type
Weight Maps	
UV Maps	
Morph Maps	
Other Maps	

Info & Statistics

Statistics | Info

Name	Num	Sel
Vertices	0	0
Edges	0	...
Polygons	0	...

Tool Pipe

E	V	A	Tool	Preset
✓	•	m	Action Center Auto	
✓	•		Action Axis Auto	
✓	•	a	Screen Falloff	
✓	•	m	Ruler Utility	

Command